# 1-Bit Matrix Completion

Mark A. Davenport

School of Electrical and Computer Engineering Georgia Institute of Technology

Yaniv Plan



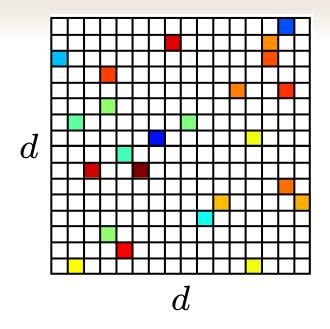
Mary Wootters



Ewout van den Berg

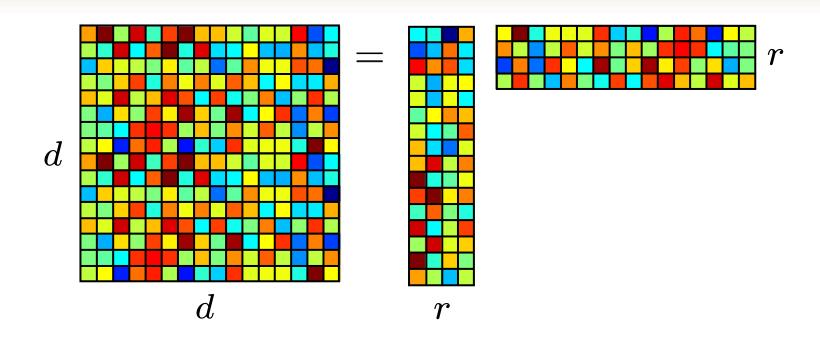


### **Matrix Completion**



- When is it possible to recover the original matrix?
- How can we do this efficiently?
- How many samples will we need?

#### Low-Rank Matrices



Singular value decomposition:

$$M = U\Sigma V^*$$



$$pprox dr \ll d^2$$
 degrees of freedom

## Collaborative Filtering

The "Netflix Problem"

 $M_{i,j}=% \sum_{j=1}^{n}m_{i,j}$  how much user i likes movie j

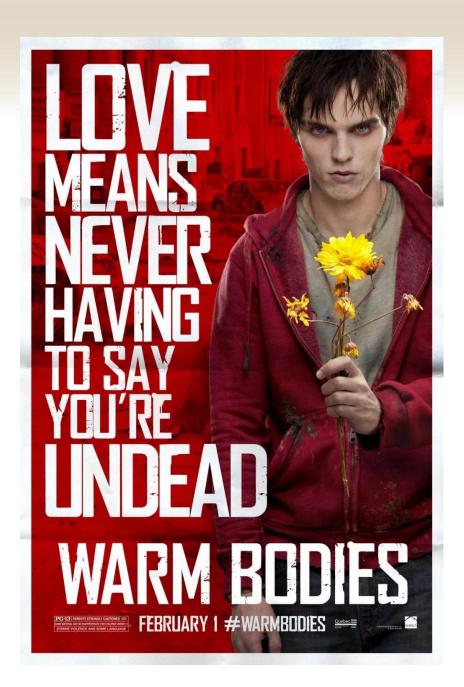
Rank 1 model:  $u_i = ext{how much user } i$  likes romantic movies  $v_j = ext{amount of romance in movie } j$ 

 $M_{i,j} = u_i v_j$ 

Rank 2 model:  $w_i = \text{how much user } i \text{ likes zombie movies}$ 

 $x_j =$  amount of zombies in movie j

 $M_{i,j} = u_i v_j + w_i x_j$ 



## **Beyond Netflix**

- Recovery of incomplete survey data
- Analysis of voting data
- Sensor localization
- Student response data
- Quantum state tomography

• ...

### Low-Rank Matrix Recovery

#### Given:

- a  $d \times d$  matrix M of rank r
- $\bullet \ \ {\rm samples} \ {\rm of} \ M \ {\rm on} \ {\rm the} \ {\rm set} \quad : \ Y=M$

How can we recover M?

$$\widehat{M} = \underset{X:X}{\operatorname{arg inf}} \operatorname{rank}(X)$$

Can we replace this with something computationally feasible?

#### **Nuclear Norm Minimization**

#### Convex relaxation!

Replace 
$$\operatorname{rank}(X)$$
 with  $\|X\|_* = \sum_{j=1}^d |\sigma_j|$ 

$$\widehat{M} = \underset{X:X}{\operatorname{arg inf}} \|X\|_*$$

If  $| \ | = O(r d \log d)$ , under certain assumptions, this procedure can recover M!

### Matrix Completion in Practice

Noise

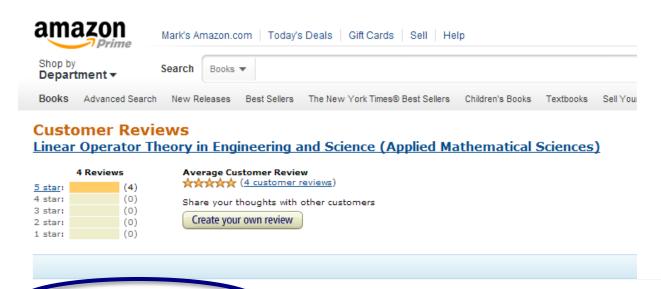
$$Y = (M + Z)$$

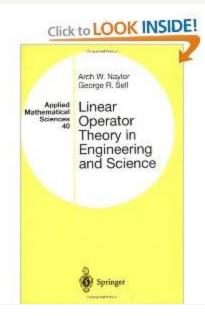
#### Quantization

- Netflix: Ratings are integers between 1 and 5
- Survey responses: True/False, Yes/No, Agree/Disagree
- Voting data: Yea/Nay
- Quantum state tomography: Binary outcomes

Extreme quantization destroys low-rank structure

#### What's the Problem?





i would give 6 stars!, February 26, 2012

BV Coo all my rovious

Amazon Verified Purchase (What's this?)

This review is from: Linear Operator Theory in Engineering and Science (Applied Mathematical Sciences) (Paperback)

I'm doing a PhD in econometrics and I need to apply operator theories in constructing a linear or nonlinear operator to help explain individual economic behaviour. This book contains numerous useful ideas and applications with exercises thoroughly designed; one of the questions in the exercise gave me an idea of creating a matrix for describing a nonlinear operator. That question asks for a matrix that describes a second order differential operator and that gave me an idea that taylor series approximation can be used to linearise a nonlinear operator and hence a nonlinear operator may also be described by a matrix.

Help other customers find the most helpful reviews

Was this review helpful to you? Yes No

Report abuse | Permalink

## 1-Bit Matrix Completion

Extreme case

$$Y = sign(M)$$

Claim: Recovering M from Y is impossible!

No matter how many samples we obtain, all we can learn is whether  $\lambda>0$  or  $\lambda<0$ 

## Is There Any Hope?

If we consider a noisy version of the problem, recovery becomes feasible!

$$Y = sign(M + Z)$$

$$M + Z = \begin{bmatrix} \lambda + Z_{1,1} & \lambda + Z_{1,2} & \lambda + Z_{1,3} & \lambda + Z_{1,4} \\ \lambda + Z_{2,1} & \lambda + Z_{2,2} & \lambda + Z_{2,3} & \lambda + Z_{2,4} \\ \lambda + Z_{3,1} & \lambda + Z_{3,2} & \lambda + Z_{3,3} & \lambda + Z_{3,4} \\ \lambda + Z_{4,1} & \lambda + Z_{4,2} & \lambda + Z_{4,3} & \lambda + Z_{4,4} \end{bmatrix}$$

Fraction of positive/negative observations tells us something about  $\lambda$ 

Example of the power of *dithering* 

#### **Observation Model**

For  $(i, j) \in$  we observe

$$Y_{i,j} = \begin{cases} +1 & \text{with probability } f(M_{i,j}) \\ -1 & \text{with probability } 1 - f(M_{i,j}) \end{cases}$$

If f behaves like a CDF, then this is equivalent to

$$Y_{i,j} = \operatorname{sign}(M_{i,j} + Z_{i,j})$$

where  $Z_{i,j}$  is drawn according to a suitable distribution

We will assume that is drawn uniformly at random

## **Examples**

Logistic regression / Logistic noise

$$f(x) = \frac{e^x}{1 + e^x}$$

 $Z_{i,j} \sim ext{logistic distribution}$ 

Probit regression / Gaussian noise

$$f(x) = \Phi(x/\sigma)$$

$$Z_{i,j} \sim \mathcal{N}(0, \sigma^2)$$

#### Maximum Likelihood Estimation

#### Log-likelihood function:

$$F(X) = \sum_{(i,j)\in +} \log(f(X_{i,j})) + \sum_{(i,j)\in -} \log(1 - f(X_{i,j}))$$

$$\widehat{M} = \underset{X}{\operatorname{arg\,max}} F(X)$$
s.t. 
$$\frac{1}{d\alpha} ||X||_{*} \leq \sqrt{r}$$

$$||X||_{\infty} \leq \alpha$$

## Recovery of the Matrix

#### **Theorem** (Upper bound achieved by convex ML estimator)

Assume that  $\frac{1}{d\alpha}||M||_* \leq \sqrt{r}$  and  $||M||_\infty \leq \alpha$ . If is chosen at random with  $\mathbb{E}||=m>d\log d$ , then with high probability

$$\frac{1}{d^2} \|\widehat{M} - M\|_F^2 \le C\alpha L_\alpha \beta_\alpha \sqrt{\frac{rd}{m}}$$

where

$$L_{\alpha} := \sup_{|x| \le \alpha} \frac{|f'(x)|}{f(x)(1 - f(x))} \qquad \beta_{\alpha} := \sup_{|x| \le \alpha} \frac{f(x)(1 - f(x))}{(f'(x))^2}$$

Is this bound tight?

### Recovery of the Matrix

#### **Theorem** (Upper bound achieved by convex ML estimator)

Assume that  $\frac{1}{d\alpha}||M||_* \leq \sqrt{r}$  and  $||M||_\infty \leq \alpha$ . If is chosen at random with  $\mathbb{E}|\ |=m>d\log d$ , then with high probability

$$\frac{1}{d^2} \|\widehat{M} - M\|_F^2 \le C\alpha L_\alpha \beta_\alpha \sqrt{\frac{rd}{m}}$$

#### **Theorem** (Lower bound on any estimator)

There exist M satisfying the assumptions above such that for any set  $\quad$  with  $\mid \ \mid = m$ , we have (under mild technical assumptions) that

$$\inf_{\widehat{M}} \mathbb{E} \left[ \frac{1}{d^2} \| \widehat{M} - M \|_F^2 \right] \ge c\alpha \sqrt{\beta_{\frac{3}{4}\alpha}} \sqrt{\frac{rd}{m}}$$

## Logistic Model

$$L_{\alpha} = 1$$
  $\beta_{\alpha} \approx e^{\alpha}$ 

**Theorem** (Upper bound achieved by convex ML estimator)

$$\frac{1}{d^2} \|\widehat{M} - M\|_F^2 \le C\alpha e^\alpha \sqrt{\frac{rd}{m}}$$

**Theorem** (Lower bound on any estimator)

$$\inf_{\widehat{M}} \mathbb{E}\left[\frac{1}{d^2} \|\widehat{M} - M\|_F^2\right] \ge c\alpha e^{\frac{3}{8}\alpha} \sqrt{\frac{rd}{m}}$$

#### Probit Model

$$L_{\alpha} pprox rac{rac{lpha}{\sigma} + 1}{\sigma} \quad eta_{lpha} pprox \sigma^2 e^{lpha^2/2\sigma^2}$$

**Theorem** (Upper bound achieved by convex ML estimator)

$$\frac{1}{d^2} \|\widehat{M} - M\|_F^2 \le C \left(\frac{\alpha}{\sigma} + 1\right) e^{\alpha^2/2\sigma^2} \sigma \alpha \sqrt{\frac{rd}{m}}$$

#### Two regimes

- High signal-to-noise ratio:  $\sigma \leq \alpha$
- Low signal-to-noise ratio:  $\sigma \ge \alpha$

Compare to how well we can estimate M from unquantized, noisy measurements

## Probit Model (High SNR)

**Theorem** (Upper bound achieved by convex ML estimator)

$$\frac{1}{d^2} \|\widehat{M} - M\|_F^2 \le C\alpha^2 e^{\alpha^2/2\sigma^2} \sqrt{\frac{rd}{m}}$$

**Theorem** (Lower bound on any estimator with unquantized measurements)

$$\inf_{\widehat{M}} \mathbb{E}\left[\frac{1}{d^2} \|\widehat{M} - M\|_F^2\right] \ge c\alpha\sigma\sqrt{\frac{rd}{m}}$$

### Probit Model (Low SNR)

**Theorem** (Upper bound achieved by convex ML estimator)

$$\frac{1}{d^2} \|\widehat{M} - M\|_F^2 \le C\alpha\sigma\sqrt{\frac{rd}{m}}$$

**Theorem** (Lower bound on any estimator with unquantized measurements)

$$\inf_{\widehat{M}} \mathbb{E}\left[\frac{1}{d^2} \|\widehat{M} - M\|_F^2\right] \ge c\alpha\sigma\sqrt{\frac{rd}{m}}$$

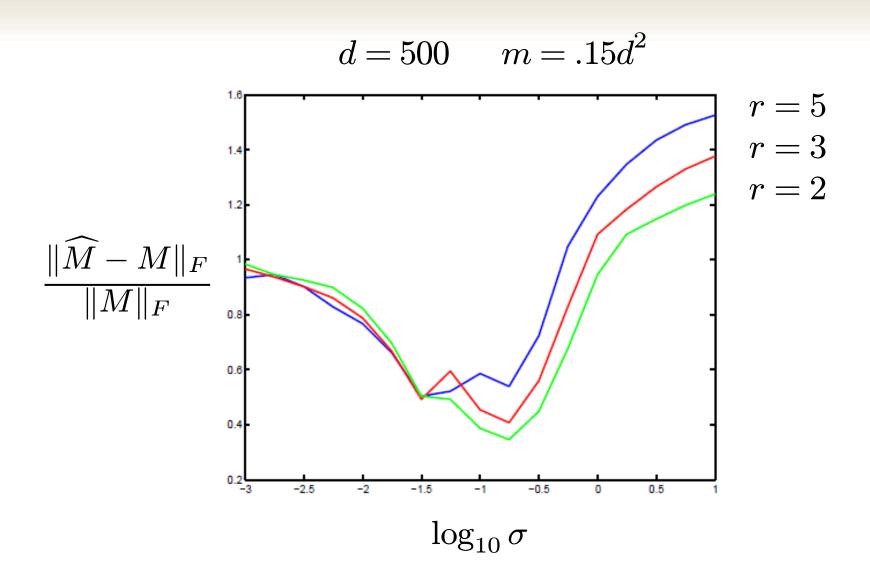
More noise can lead to *improved* performance!

## **Implementation**

$$\underset{x}{\text{minimize}} f(x) \quad \text{subject to} \quad x \in \mathcal{C}$$

- f(x) is smooth, convex
- C is a closed, convex set
- Nonmonotone spectral projected-gradient (SPG) algorithm
- Iterative algorithm, each iteration requires computation of
  - f(x)
  - $\nabla f(x)$

## Synthetic Simulations



#### MovieLens Data Set

- 100,000 movie ratings on a scale from 1 to 5
- Convert to binary outcomes by comparing each rating to the average rating in the data set
- Evaluate by checking if we predict the correct sign
- Training on 95,000 ratings and testing on remainder
  - "standard" matrix completion: 60% accuracy

1: 64%

2: 56%

3: 44%

4: 65%

5: 74%

- 1-bit matrix completion: 73% accuracy

1: 79%

2: 73%

3: 58%

4: 75%

5: 89%

#### **Conclusions**

- 1-bit matrix completion is hard!
- What did you really expect?
- Sometimes 1-bit is all we can get...
- We have algorithms that are near optimal
- Open questions
  - Are there simpler/better/faster/stronger algorithms?
  - What about 2.32-bit matrix completion?

## Thank You!