

The Pros and Cons of Compressive Sensing

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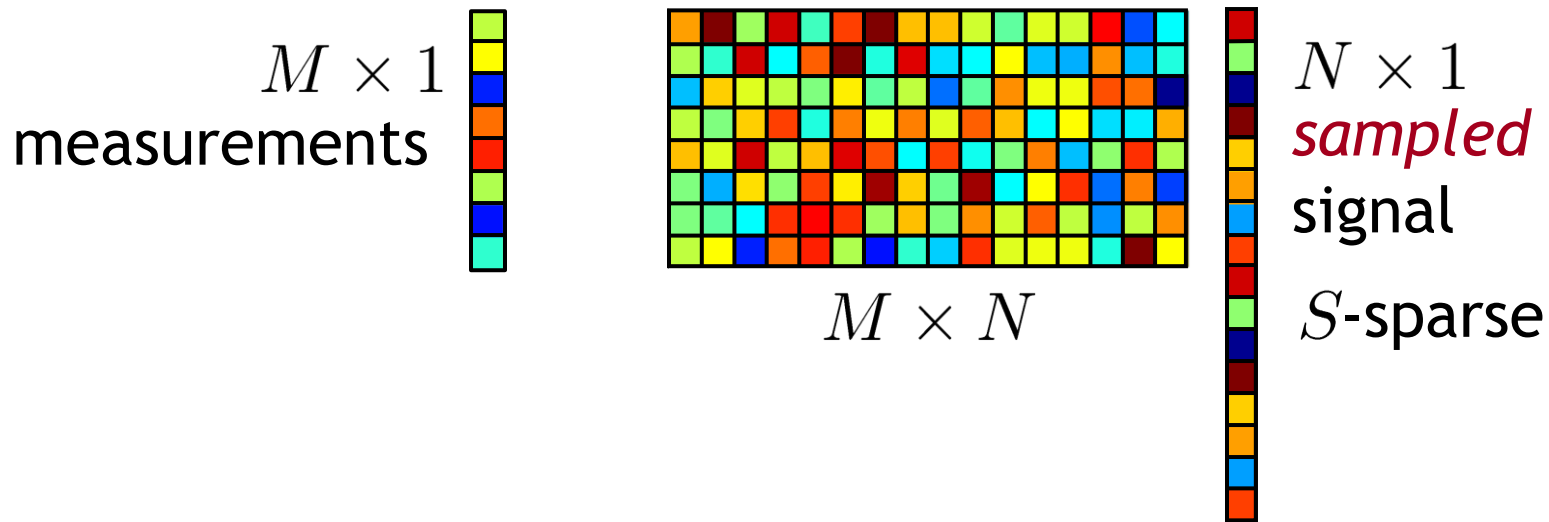
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Compressive Sensing

Replace samples with general *linear measurements*

$$y = \Phi x$$



What are the pros and cons of “CS” in practice?

Compressive Sensing: An Apology

Objection 1: CS is discrete, finite-dimensional

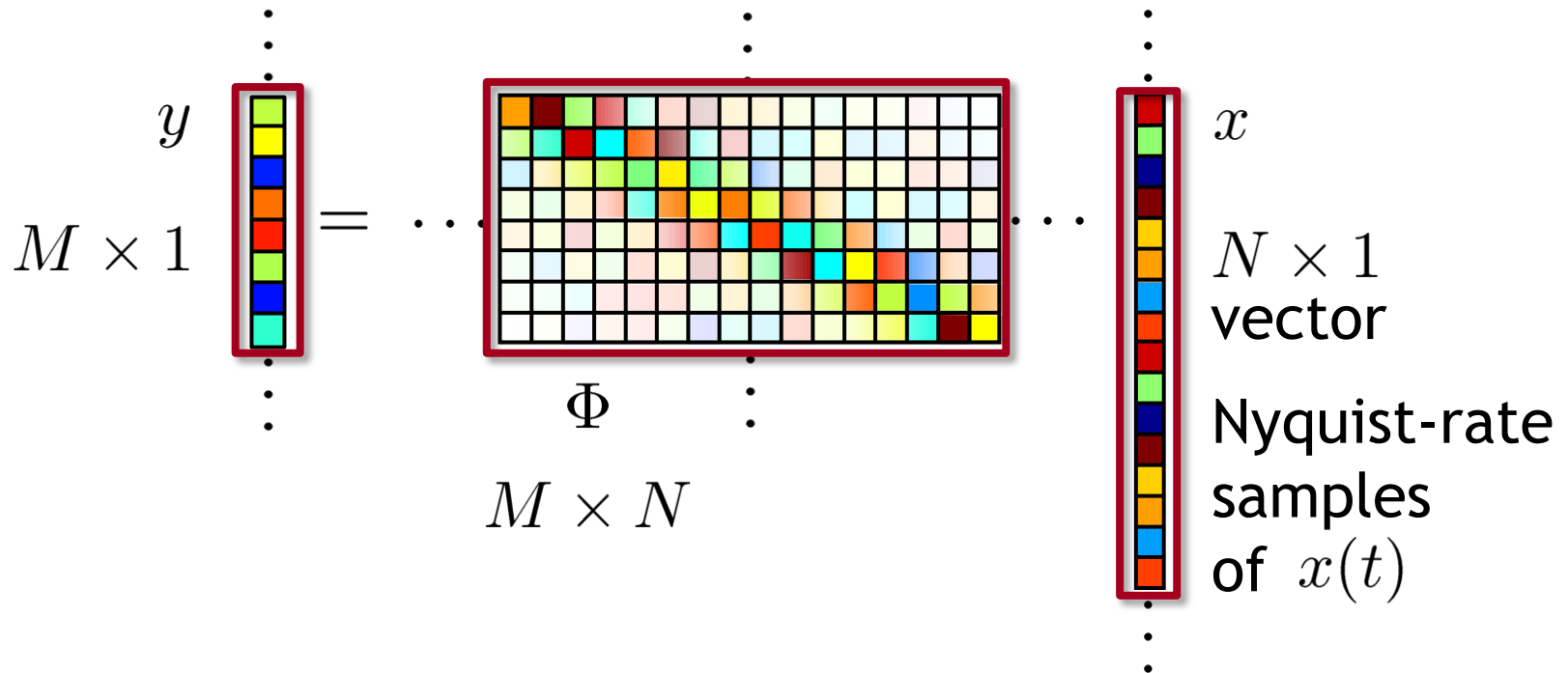
Objection 2: Impact of noise

Objection 3: Impact of quantization

Analog Sensing *is* Matrix Multiplication

If $x(t)$ is bandlimited,

$$y[m] = \langle \phi_m(t), x(t) \rangle = \sum_{n=-\infty}^{\infty} x[n] \langle \phi_m(t), \text{sinc}(t/T_s - n) \rangle$$



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Recovery from Noisy Measurements

Given $y = \Phi x + e$ or $y = \Phi(x + n)$,
find x

- Optimization-based methods
 - basis pursuit, basis pursuit de-noising, Dantzig selector

$$\hat{x} = \arg \min_{x \in \mathbb{R}^N} \|x\|_1$$
$$\text{s.t. } \|y - \Phi x\|_2 \leq \epsilon$$

- Greedy/Iterative algorithms
 - OMP, StOMP, ROMP, CoSaMP, Thresh, SP, IHT, ...

Stable Signal Recovery

Suppose that we observe $y = \Phi x + e$ and that Φ satisfies the RIP of order $2S$.

$$(1 - \delta)\|x\|_2^2 \leq \|\Phi x\|_2^2 \leq (1 + \delta)\|x\|_2^2 \quad \|x\|_0 \leq 2S$$

Typical (worst-case) guarantee

$$\|\hat{x} - x\|_2^2 \leq C\|e\|_2^2$$

Even if $\Lambda = \text{supp}(x)$ is provided by an oracle, the error can still be as large as $\|\hat{x} - x\|_2^2 = \|e\|_2^2 / (1 - \delta)$.


Stable Signal Recovery: Part II

Suppose now that Φ satisfies

$$A(1 - \delta)\|x\|_2^2 \leq \|\Phi x\|_2^2 \leq A(1 + \delta)\|x\|_2^2 \quad \|x\|_0 \leq 2S$$

In this case our guarantee becomes

$$\|\hat{x} - x\|_2^2 \leq \frac{C}{A} \|e\|_2^2$$

Unit-norm rows  $\|\hat{x} - x\|_2^2 \leq C \frac{N}{M} \|e\|_2^2$

Expected Performance

- Worst-case bounds can be pessimistic
- What about the *average* error?
 - assume e is white noise with variance σ^2

$$\mathbb{E} (\|e\|_2^2) = M\sigma^2$$

- for oracle-assisted estimator

$$\mathbb{E} (\|\hat{x} - x\|_2^2) \leq \frac{S\sigma^2}{A(1 - \delta)}$$

- if e is Gaussian, then for ℓ_1 -minimization

$$\mathbb{E} (\|\hat{x} - x\|_2^2) \leq \frac{C'}{A} S\sigma^2 \log N$$

White Signal Noise

What if our signal x is contaminated with noise?

$$y = \Phi(x + n) = \Phi x + \Phi n$$

Suppose Φ has orthogonal rows with norm equal to \sqrt{B} .
If n is white noise with variance σ^2 , then Φn is white noise with variance $B\sigma^2$.

$$\mathbb{E} [\|\hat{x} - x\|_2^2] \leq C' \frac{B}{A} S \sigma^2 \log N$$

SNR = $10 \log_{10} \left(\frac{\|x\|_2^2}{\|\hat{x} - x\|_2^2} \right)$  3dB loss per octave of subsampling

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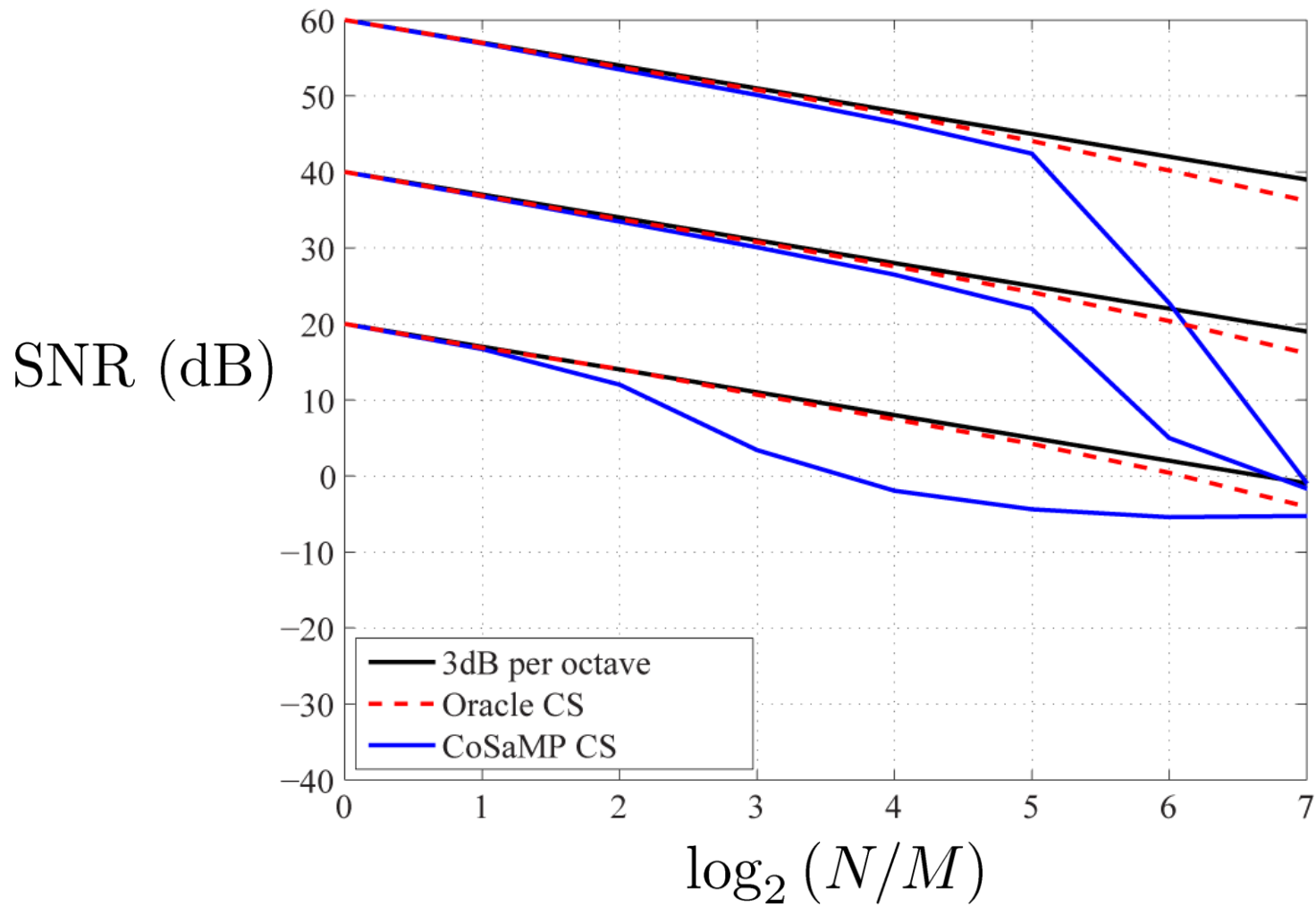
$$\mathbb{E} [\|\hat{x} - x\|_2^2] \leq C' \frac{N}{M} S \sigma^2 \log N$$

$$\text{SNR} = 10 \log_{10} \left(\frac{\|x\|_2^2}{\|\hat{x} - x\|_2^2} \right)$$



3dB loss per octave
of subsampling

Noise Folding



Can We Do Better?

- Better choice of Φ ?
- Better recovery algorithm?

If we knew the support of x *a priori*, then we could achieve

$$\mathbb{E} [\|\hat{x} - x\|_2^2] \approx \frac{S}{M} S \sigma^2 \ll C' \frac{N}{M} S \sigma^2 \log N$$

Is there any way to match this performance without knowing the support of x in advance?

$$R_{\text{mm}}^*(\Phi) = \inf_{\hat{x}} \sup_{\|x\|_0 \leq S} \mathbb{E} [\|\hat{x}(\Phi x + e) - x\|_2^2]$$

No!

Theorem:

If $y = \Phi x + e$ with $e \sim \mathcal{N}(0, \sigma^2 I)$, then

$$R_{\text{mm}}^*(\Phi) \geq C \frac{N}{\|\Phi\|_F^2} S \sigma^2 \log(N/S).$$

If $y = \Phi(x + n)$ with $n \sim \mathcal{N}(0, \sigma^2 I)$, then

$$R_{\text{mm}}^*(\Phi) \geq C \frac{N}{M} S \sigma^2 \log(N/S).$$

$$\Phi = U \Sigma V^* \quad y' = \Sigma^{-1} U^* y = V^* x + V^* n \quad \|V^*\|_F^2 = M$$

See also: Raskutti, Wainwright, and Yu (2009)
Ye and Zhang (2010)

Proof Recipe

Ingredients [Makes $\sigma^2 = 1$ servings]

- Lemma 1: Suppose \mathcal{X} is a set of S -sparse points such that $\|x_i - x_j\|_2^2 \geq 8R_{\text{mm}}^*(\Phi)$ for all $x_i, x_j \in \mathcal{X}$.
Then $\frac{1}{2} \log |\mathcal{X}| - 1 \leq \frac{1}{2|\mathcal{X}|^2} \sum_{i,j} \|\Phi x_i - \Phi x_j\|_2^2$.
- Lemma 2: There exists a set \mathcal{X} of S -sparse points such that
 - $|\mathcal{X}| = (N/S)^{S/4}$
 - $\|x_i - x_j\|_2 \geq \frac{1}{2}$ for all $x_i, x_j \in \mathcal{X}$
 - $\left\| \frac{1}{|\mathcal{X}|} \sum_i x_i x_i^* - \frac{1}{N} I \right\| \leq \frac{\beta}{N}$ for some $\beta > 0$

Instructions

Combine ingredients and add a dash of linear algebra.

Proof Outline

$$\mu = \frac{1}{|\mathcal{X}|} \sum_i x_i \quad Q = \frac{1}{|\mathcal{X}|} \sum_i x_i x_i^*$$

$$\begin{aligned} \frac{S}{4} \log(N/S) - 2 &\leq \frac{1}{|\mathcal{X}|^2} \sum_{i,j} \|\Phi x_i - \Phi x_j\|_2^2 \\ &= \text{Tr} \left(\Phi^* \Phi \left(\frac{1}{|\mathcal{X}|^2} \sum_{i,j} (x_i - x_j)(x_i - x_j)^* \right) \right) \\ &= \text{Tr} (\Phi^* \Phi (2(Q - \mu\mu^*))) \\ &\leq 2\text{Tr} (\Phi^* \Phi Q) \\ &\leq 2\text{Tr} (\Phi^* \Phi) \|Q\| \\ &\leq 2\|\Phi\|_F^2 \cdot 16R_{\text{mm}}^*(\Phi)(1 + \beta) \end{aligned}$$



$$R_{\text{mm}}^*(\Phi) \geq \frac{S \log(N/S)}{128(1 + \beta)\|\Phi\|_F^2}$$

Recall: Lemma 2

Lemma 2: There exists a set \mathcal{X} of S -sparse points such that

- $|\mathcal{X}| = (N/S)^{S/4}$
- $\|x_i - x_j\|_2 \geq \frac{1}{2}$ for all $x_i, x_j \in \mathcal{X}$
- $\left\| \frac{1}{|\mathcal{X}|} \sum_i x_i x_i^* - \frac{1}{N} I \right\| \leq \frac{\beta}{N}$ for some $\beta > 0$

Strategy

Construct \mathcal{X} by sampling (with replacement) from

$$\mathcal{U} = \left\{ x \in \{0, \sqrt{1/S}, -\sqrt{1/S}\}^N : \|x\|_0 \leq S \right\}$$

Repeat for $|\mathcal{X}| = (N/S)^{S/4}$ iterations.

With probability > 0 , the remaining properties are satisfied.

Key: Matrix Bernstein Inequality [Ahlsvede and Winter, 2002]

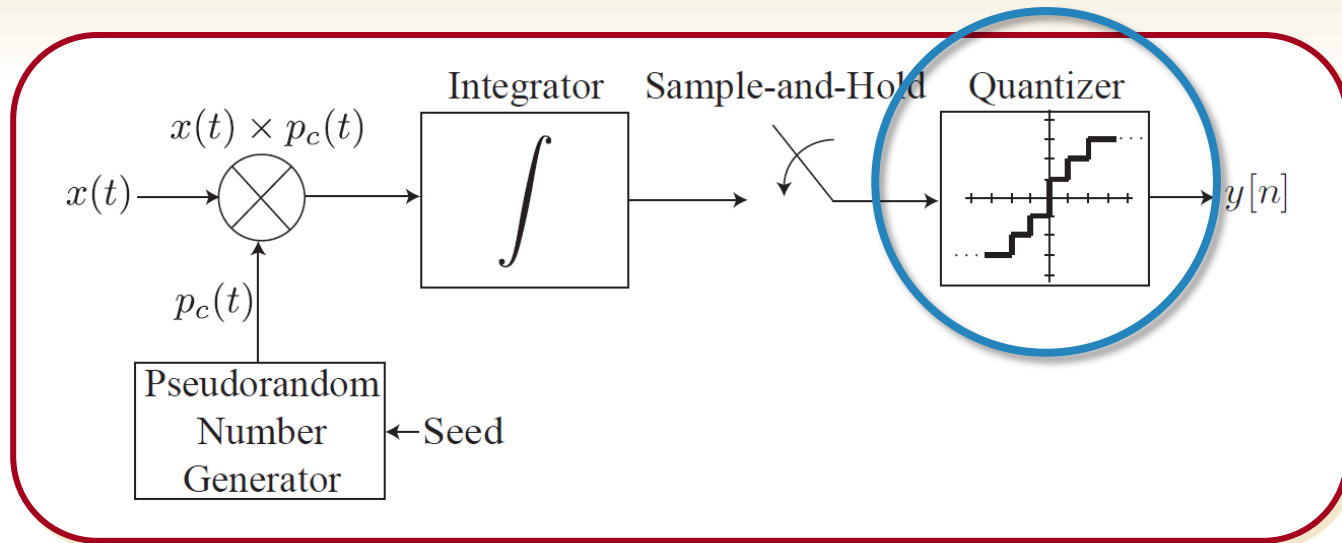
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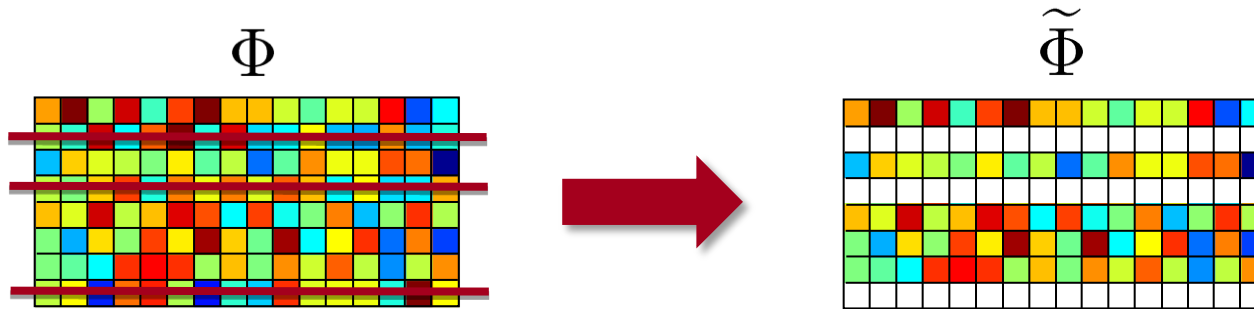
Signal Recovery with Quantization



- Finite-range quantization leads to *saturation*, i.e., *unbounded errors* on the largest measurements
- Quantization noise changes as we change the sampling rate

Saturation Strategies

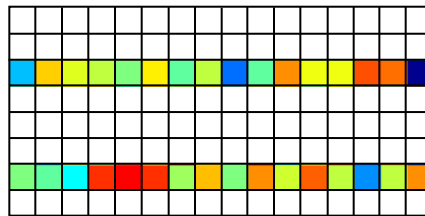
- **Rejection:** Ignore saturated measurements



- **Consistency:** Retain saturated measurements. Use them only as inequality constraints on the recovered signal
- If the rejection approach works, the consistency approach should automatically do better

Rejection and Democracy

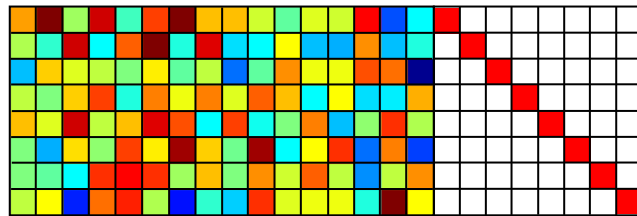
- The RIP is *not sufficient* for the rejection approach
- Example: $\Phi = I$
 - perfect isometry
 - *every* measurement must be kept
- We would like to be able to say that *any* submatrix of Φ with sufficiently many rows will still satisfy the RIP



- Strong, *adversarial* form of “democracy”

Sketch of Proof

- Step 1: Concatenate the identity to Φ



Theorem:

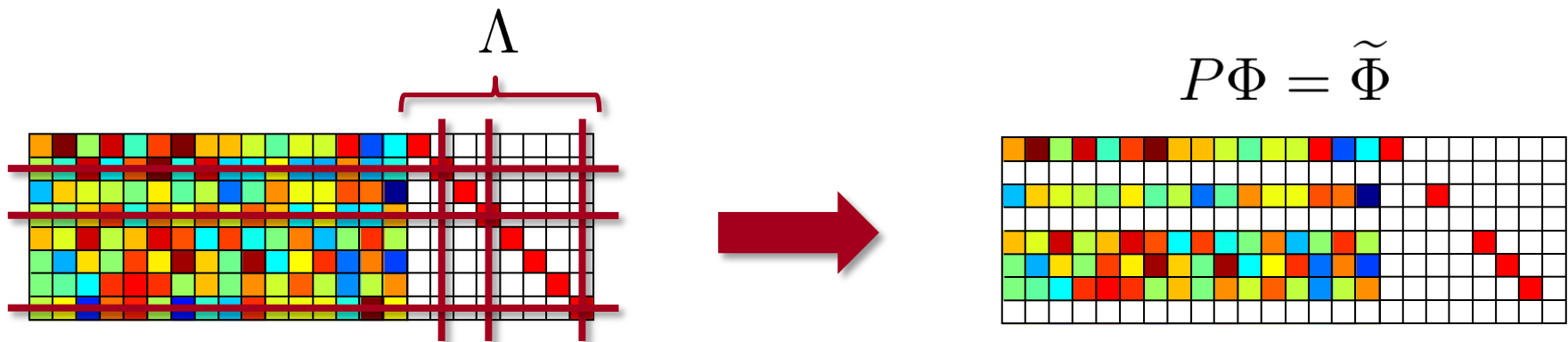
If Φ is a sub-Gaussian matrix with

$$M = O \left(S \log \left(\frac{N + M}{S} \right) \right)$$

then $[\Phi \ I]$ satisfies the RIP of order S with probability at least $1 - 3e^{-CM}$.

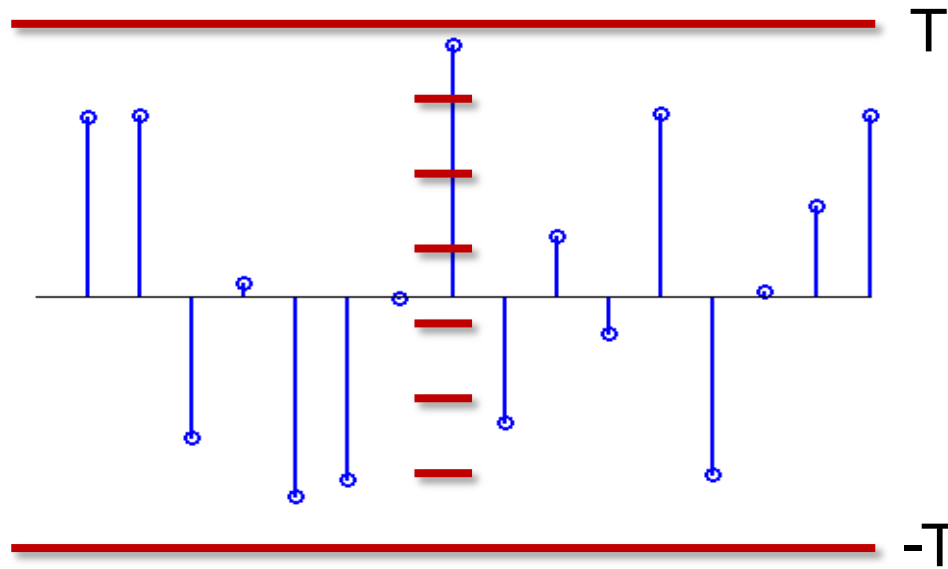
Sketch of Proof

- Step 2: Combine with the “interference cancellation” lemma



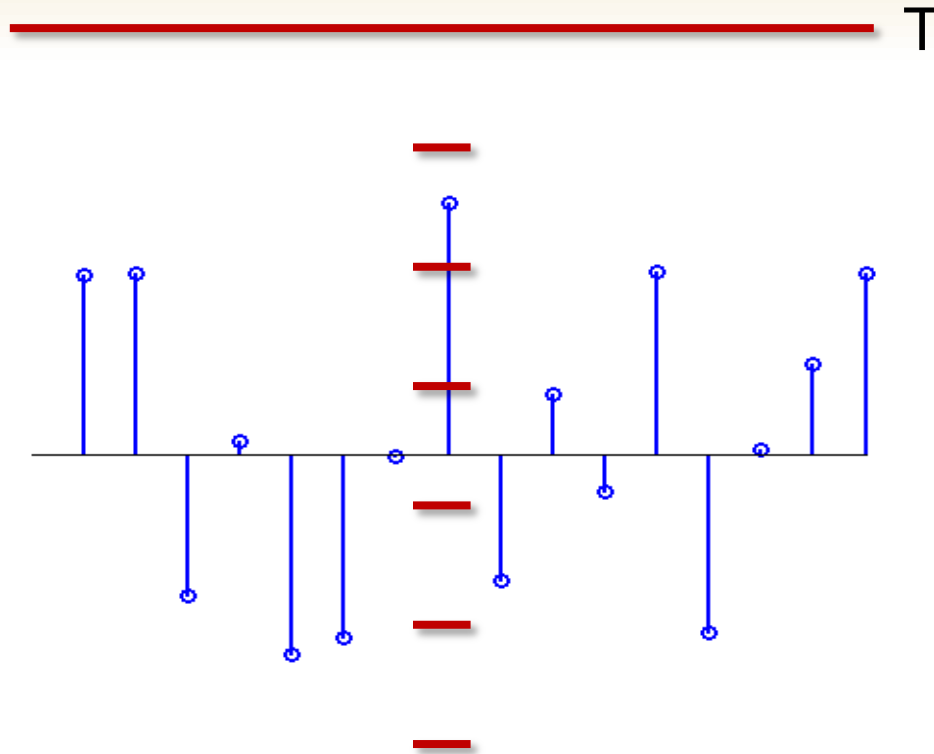
- The fact that $[\Phi \ I]$ satisfies the RIP implies that if we take D extra measurements, then we can delete $O(D)$ arbitrary rows of Φ and retain the RIP
- This is a strong *adversarial* notion of democracy

Rejection In Practice



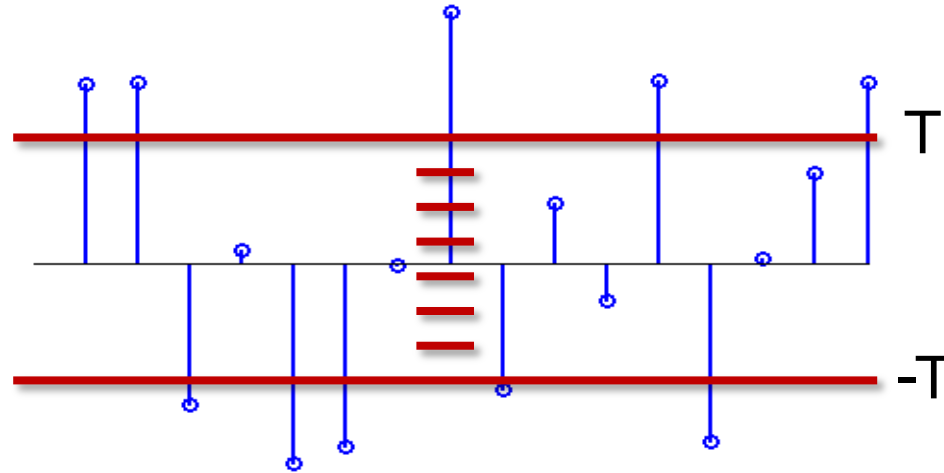
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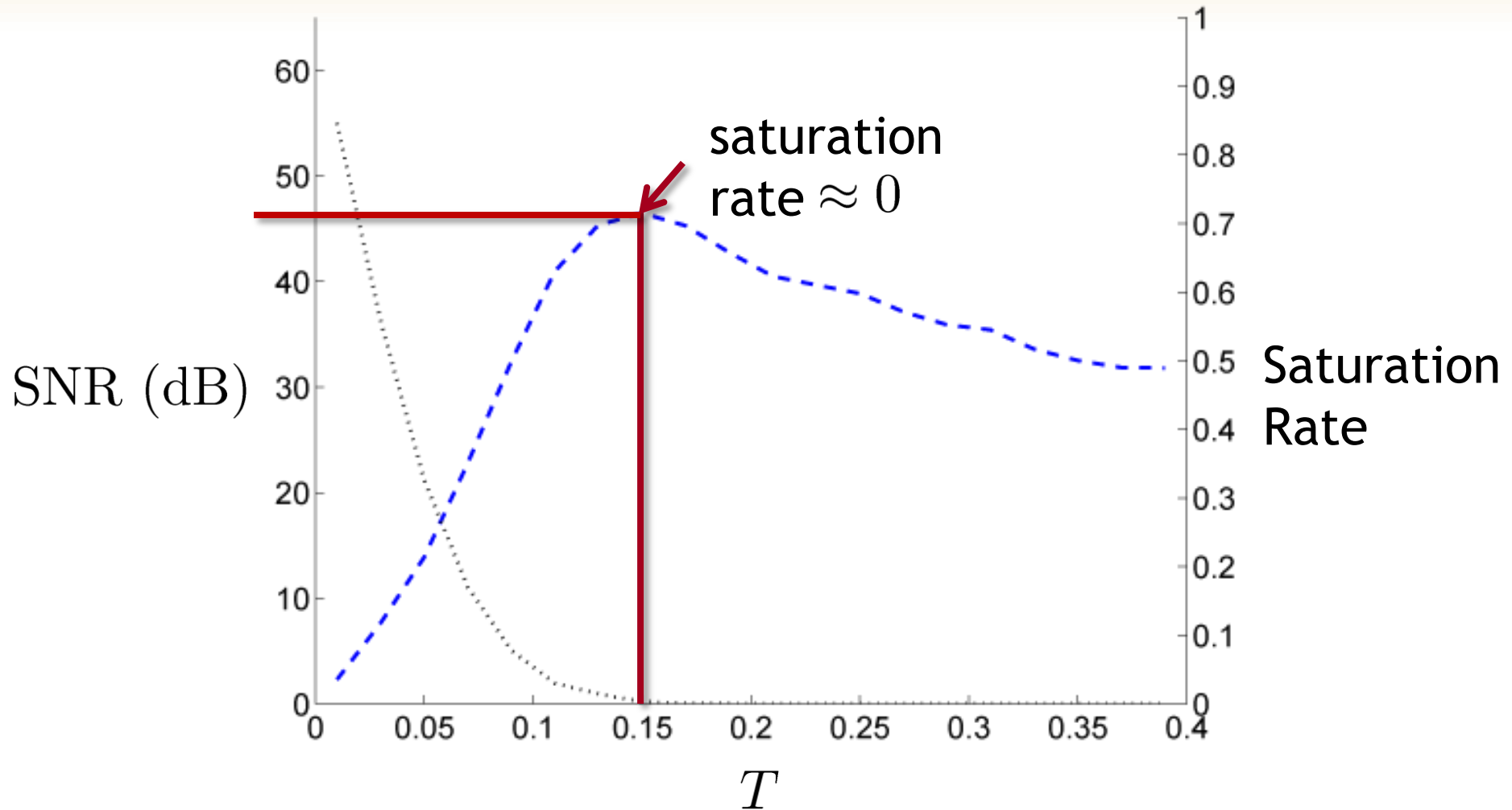
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Rejection In Practice

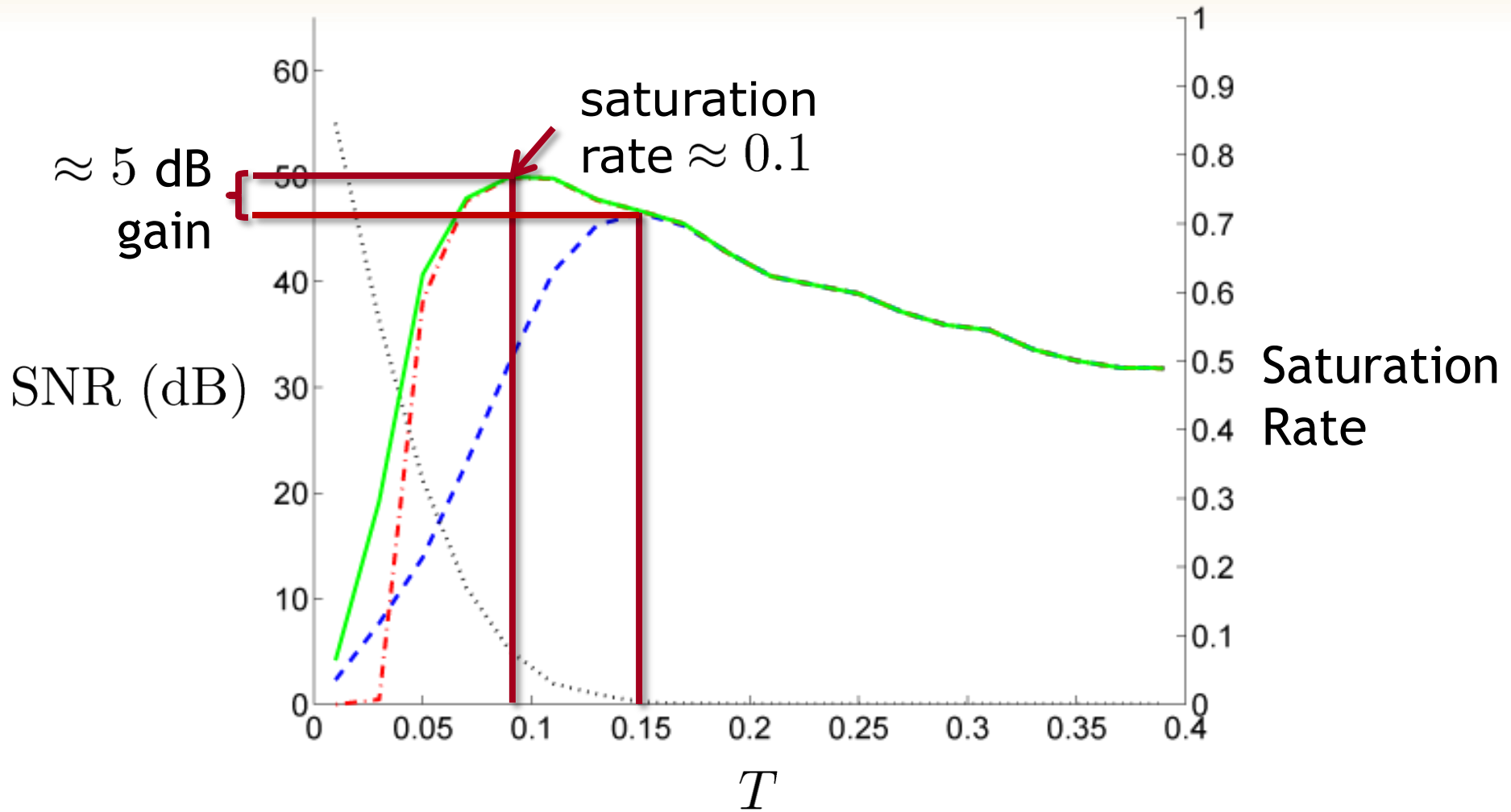


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Benefits of Saturation

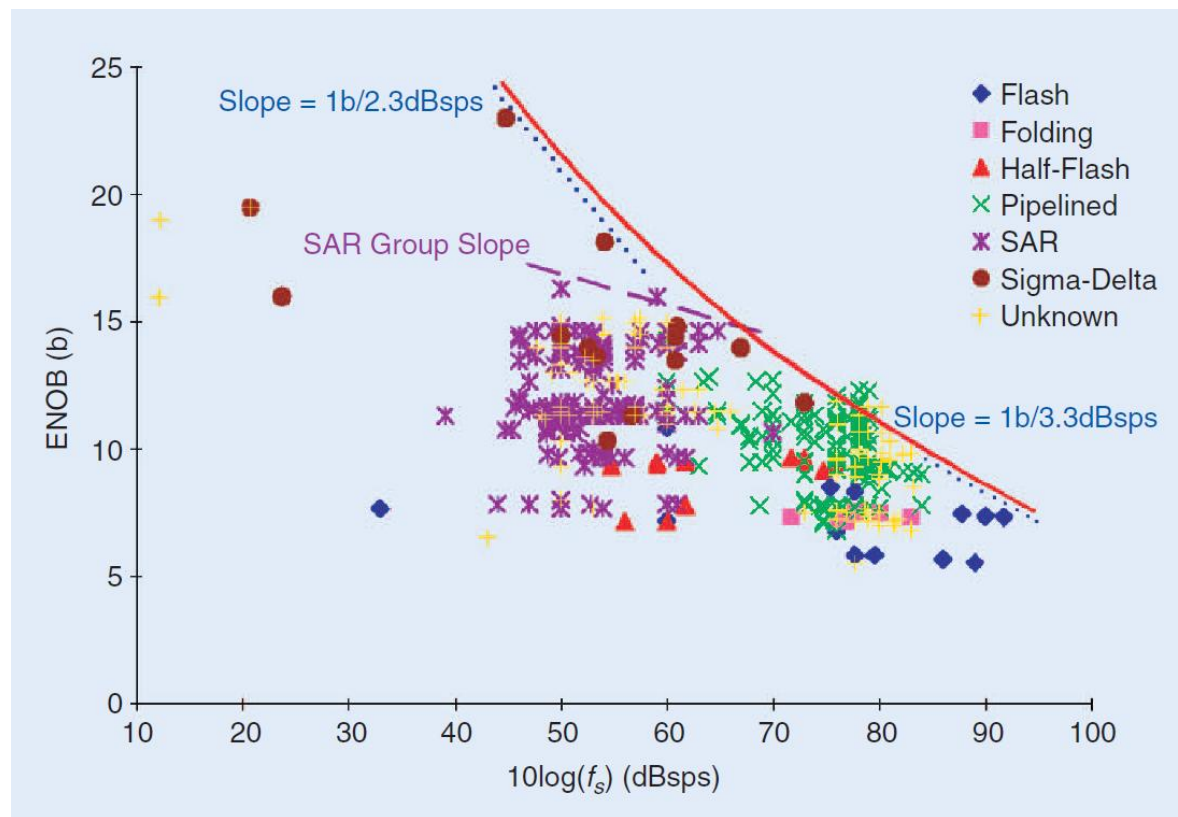


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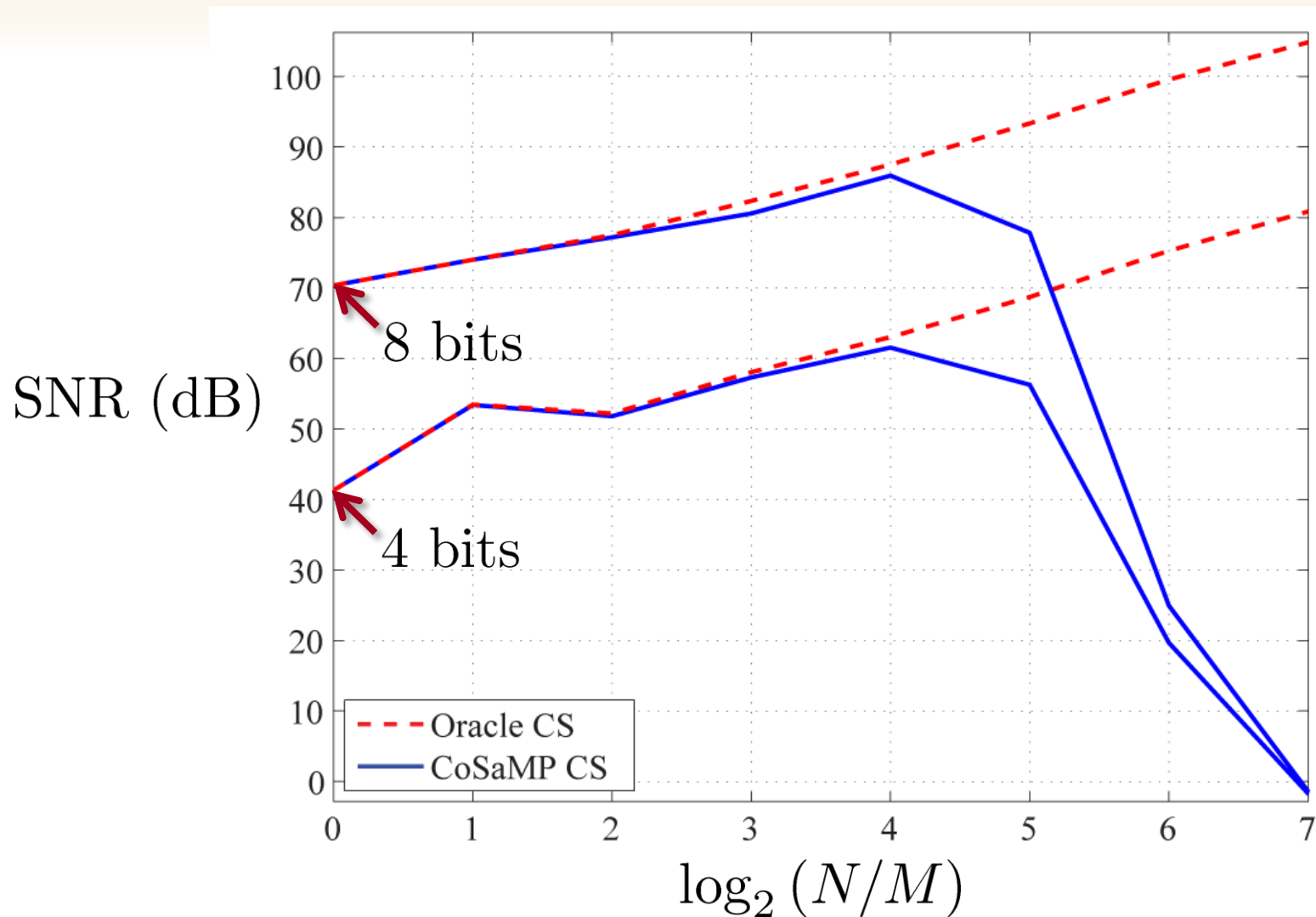


Potential for SNR Improvement?

By sampling at a lower rate, we can quantize to a higher bit-depth, allowing for potential gains



Empirical SNR Improvement



Conclusions

Cons

- signal noise can potentially be a problem
- nonadaptivity entails a tremendous SNR loss
- if you have signal noise or can get benefits from averaging, taking fewer measurements might be a really bad idea!

Pros

- if quantization noise dominates the error, CS can potentially lead to big improvements
- novel strategies for handling saturation errors
- low-bit “CS” might be useful even when M is relatively large