

# Contents

<b>1 Basic Principles of Sound</b>	<b>1</b>
1.1 Sound . . . . .	1
1.2 Sources of Sound . . . . .	1
1.3 Velocity of Sound . . . . .	2
1.4 Frequency of Sound . . . . .	2
1.5 Pitch . . . . .	3
1.6 Human Speech . . . . .	4
1.7 Frequency Bands . . . . .	4
1.8 Audio Sub Bands . . . . .	5
1.9 Sound Pressure Level . . . . .	6
1.10 Equal Loudness Contours . . . . .	7
1.11 Loudness Levels . . . . .	9
1.12 Audio Test Signals . . . . .	11
1.13 Problems . . . . .	12
<b>2 Fundamentals of Acoustics</b>	<b>15</b>
2.1 Basic Equations of Acoustics . . . . .	15
2.2 The Acoustic Wave Equation . . . . .	16
2.3 The Plane Wave . . . . .	17
2.4 Specific Impedance . . . . .	17
2.5 Acoustic Energy . . . . .	18
2.6 Acoustic Intensity . . . . .	18
2.7 Wavelength . . . . .	19
2.8 Particle Displacement . . . . .	19
2.9 The Omni-Directional Spherical Wave . . . . .	20
2.10 Volume Velocity . . . . .	21
2.11 The Simple Spherical Source . . . . .	21
2.12 Acoustic Images . . . . .	22
2.13 The Plane Circular Piston . . . . .	23
2.14 The Pattern Beamwidth . . . . .	25
2.15 Fresnel Diffraction Effects . . . . .	26
2.16 Acoustic Reflections . . . . .	28
2.17 Problems . . . . .	30
<b>3 Analogous Circuits of Acoustical Systems</b>	<b>33</b>
3.1 Acoustic Sources . . . . .	33
3.2 Acoustic Impedance . . . . .	33
3.3 The Plane Wave Tube . . . . .	34
3.4 Acoustic Resistance . . . . .	37
3.5 Acoustic Compliance . . . . .	39

3.6 Acoustic Mass . . . . .	40
3.7 Acoustic Impedance on a Piston in a Baffle . . . . .	43
3.8 Acoustic Impedance on a Piston in a Tube . . . . .	45
3.9 Radiation Impedance on a Piston in Free Air . . . . .	46
3.10 Problems . . . . .	47
<b>4 Analogous Circuits of Mechanical Systems</b>	<b>49</b>
4.1 Mechanical Sources . . . . .	49
4.2 Mass, Compliance, and Resistance . . . . .	50
4.3 Mechanical Systems . . . . .	51
4.4 Moving-Coil Transducer . . . . .	52
4.5 Crystal Transducer . . . . .	55
4.6 Condenser Transducer . . . . .	56
4.7 Mechano-Acoustic Transducer . . . . .	60
4.8 Problems . . . . .	61
<b>5 Microphones</b>	<b>63</b>
5.1 Classifications . . . . .	63
5.2 Modeling Diaphragm Reflections . . . . .	64
5.3 Diaphragm Back Acoustical Load . . . . .	66
5.4 Diaphragm Mechanical Parameters . . . . .	67
5.5 Condenser Microphone . . . . .	67
5.6 Condenser Microphone SPICE Simulation . . . . .	70
5.7 Condenser Microphone Buffer Amplifiers . . . . .	72
5.8 Dynamic Microphone . . . . .	73
5.9 Ribbon Microphone . . . . .	75
5.10 Proximity Effect . . . . .	78
5.11 Combination Microphone . . . . .	80
5.12 Problems . . . . .	82
<b>6 Moving-Coil Loudspeakers</b>	<b>85</b>
6.1 Construction . . . . .	85
6.2 Analogous Circuits . . . . .	88
6.3 Combination Analogous Circuit . . . . .	89
6.4 Infinite Baffle Analogous Circuit . . . . .	90
6.5 Low-Frequency Solution for $U_D$ . . . . .	91
6.6 Low-Frequency Bode Plots for $U_D$ . . . . .	91
6.7 Small-Signal Parameters . . . . .	92
6.8 High-Frequency Solution for $U_D$ . . . . .	93
6.9 On-Axis Pressure . . . . .	94
6.10 Pressure Transfer Function . . . . .	95
6.11 Bode Plots of On-Axis Pressure . . . . .	95
6.12 Filter Theory Description of $G(s)$ . . . . .	97
6.13 Cutoff Frequencies . . . . .	97
6.14 Effect of Non-Zero Generator Resistance . . . . .	98
6.15 Frequency of Peak Response . . . . .	99
6.16 Voice-Coil Impedance . . . . .	100
6.17 The Lossy Voice-Coil Inductance . . . . .	102
6.18 On-Axis Pressure Sensitivity . . . . .	102
6.19 Acoustic Power Response . . . . .	103
6.20 Reference Efficiency . . . . .	105
6.21 Diaphragm Displacement Function . . . . .	105

6.22 Voice-Coil Electrical Power Rating . . . . .	106
6.23 Displacement Limited Power Rating . . . . .	107
6.24 SPICE Models . . . . .	107
6.25 Problems . . . . .	110
<b>7 Closed-Box Loudspeaker Systems</b>	<b>113</b>
7.1 Modeling the Box . . . . .	113
7.2 The Analogous Circuits . . . . .	115
7.3 The Volume Velocity Transfer Function . . . . .	116
7.4 The On-Axis Pressure Transfer Function . . . . .	117
7.5 Effect of the Box on the System Response . . . . .	118
7.6 Sensitivity of the Lower Cutoff Frequency . . . . .	119
7.7 System Design with a Given Driver . . . . .	120
7.8 System Verification . . . . .	121
7.9 System Design From Specifications . . . . .	121
7.10 A SPICE Simulation Example . . . . .	123
7.11 Problems . . . . .	124
<b>8 Vented-Box Loudspeaker Systems</b>	<b>127</b>
8.1 Modeling the Enclosure . . . . .	127
8.2 Effect of the Vent . . . . .	128
8.3 The On-Axis Pressure Transfer Function. . . . .	129
8.4 Voice-Coil Impedance Function . . . . .	130
8.5 The Magnitude-Squared Function . . . . .	131
8.6 The B4 Alignment . . . . .	132
8.7 The QB3 Alignments . . . . .	133
8.8 The Chebyshev Alignments . . . . .	133
8.9 Example Pressure Responses . . . . .	135
8.10 Design with a Given Driver . . . . .	135
8.11 System Verification . . . . .	140
8.12 Design from Specifications . . . . .	140
8.13 Vented-Box SPICE Example . . . . .	141
8.14 Problems . . . . .	145
<b>9 Acoustic Horns</b>	<b>147</b>
9.1 The Webster Horn Equation . . . . .	147
9.2 Salmon's Family of Horns . . . . .	147
9.3 Finite Length Horn Size . . . . .	150
9.4 A Horn Analogous Circuit . . . . .	150
9.5 SPICE Examples . . . . .	151
9.6 Horn Driving Units . . . . .	155
9.7 Mid-Frequency Range . . . . .	156
9.8 Condition for Maximum $P_{AR}$ . . . . .	157
9.9 The Horn Efficiency . . . . .	157
9.10 The Low-Frequency Range . . . . .	158
9.11 The High-Frequency Range . . . . .	158
9.12 Low-Frequency System Design . . . . .	159
9.12.1 Design with a Given Driver . . . . .	159
9.12.2 System Design from Specifications . . . . .	161
9.13 Problems . . . . .	162

<b>10 Crossover Networks</b>	<b>163</b>
10.1 Role of Crossover Networks . . . . .	163
10.2 Passive Crossover Networks . . . . .	164
10.3 L-Pad Design . . . . .	167
10.4 Effect of the Voice-Coil Impedance . . . . .	169
10.5 Effect of the Driver Phase Response . . . . .	170
10.6 Constant-Voltage and All-Pass Functions . . . . .	175
10.7 Active Crossover Networks . . . . .	178
10.8 A SPICE Modeling Example . . . . .	180
10.9 Problems . . . . .	182
<b>11 A Loudspeaker Potpourri</b>	<b>187</b>
11.1 The Isobaric Connection . . . . .	187
11.1.1 The Acoustical Analogous Circuit . . . . .	187
11.1.2 The Small-Signal Parameters . . . . .	188
11.1.3 SPICE Simulation Example . . . . .	188
11.2 4th-Order Bandpass Systems . . . . .	190
11.2.1 System Description . . . . .	190
11.2.2 Output Volume Velocity . . . . .	190
11.2.3 On-Axis Pressure . . . . .	191
11.2.4 Fourth-Order Band-Pass Functions . . . . .	192
11.2.5 System Parameters . . . . .	192
11.2.6 Design with a Given Driver . . . . .	193
11.3 6th-Order Bandpass Systems . . . . .	193
11.3.1 System Transfer Function . . . . .	193
11.3.2 System Alignment Functions . . . . .	195
11.3.3 System Design from Specifications . . . . .	196
11.3.4 Example System Design . . . . .	197
11.4 Passive Radiator Systems . . . . .	198
11.4.1 System Transfer Function . . . . .	198
11.4.2 Example System Design . . . . .	200
11.5 Assisted Vented-Box Alignments . . . . .	201
11.5.1 System Transfer Functions . . . . .	201
11.5.2 5th-Order Alignments . . . . .	202
11.5.3 6th-Order Alignments . . . . .	203
11.5.4 The Vented-Box System Parameters . . . . .	204
11.5.5 Example Design from Specifications . . . . .	204
11.6 A Closed-Box System Equalizer . . . . .	206
11.6.1 Equalizer Transfer Function . . . . .	206
11.6.2 Equalizer Circuit . . . . .	207
11.6.3 Example Realization . . . . .	207
11.7 Driver Parameter Measurements . . . . .	208
11.7.1 Basic Theory . . . . .	208
11.7.2 The Measurement Test Set . . . . .	209
11.7.3 Measuring $R_E$ , $f_S$ , $Q_{MS}$ , $Q_{ES}$ , and $Q_{TS}$ . . . . .	210
11.7.4 Measuring $V_{AS}$ . . . . .	211
11.7.5 Conversion to Infinite-Baffle Parameters . . . . .	212
11.7.6 Measuring the Voice-Coil Inductance . . . . .	212
11.8 Parameter Measurement Summary Sheet . . . . .	215

<b>12 Audio Power Amplifiers</b>	<b>217</b>
12.1 Power Specifications . . . . .	217
12.2 Effects of Feedback . . . . .	219
12.2.1 Feedback Amplifier Gain . . . . .	219
12.2.2 Effect of Feedback on Distortion and Noise . . . . .	220
12.2.3 Effect of Feedback on Output Resistance . . . . .	220
12.3 Amplifier Model . . . . .	221
12.3.1 Open-Loop Transfer Function . . . . .	222
12.3.2 Gain Bandwidth Product . . . . .	223
12.3.3 Slew Rate . . . . .	224
12.3.4 Relations between Slew Rate and Gain-Bandwidth Product . . . . .	224
12.3.5 Closed-Loop Transfer Function . . . . .	225
12.3.6 Transient Response . . . . .	225
12.3.7 Input Stage Overload . . . . .	226
12.3.8 Full Power Bandwidth . . . . .	227
12.3.9 Effect of an Input Low-Pass Filter . . . . .	229
12.3.10 JFET Diff Amp . . . . .	231
12.3.11 Diff Amp with Current-Mirror Load . . . . .	232
12.4 Signal Tracing . . . . .	233
12.5 The Stability Criterion . . . . .	236
12.5.1 The Bode Stability Theorem . . . . .	236
12.5.2 Single-Pole Amplifier . . . . .	238
12.5.3 Two-Pole Amplifier . . . . .	239
12.5.4 An Alternate Stability Criterion . . . . .	241
12.6 Techniques for Compensating Feedback Amplifiers . . . . .	242
12.6.1 Gain Constant Reduction . . . . .	243
12.6.2 First Pole Lag Compensation . . . . .	244
12.6.3 Second Pole Lead Compensation . . . . .	245
12.6.4 Feedforward Compensation . . . . .	246
12.7 Output Stage Topologies . . . . .	247
12.7.1 Common-Collector Stage . . . . .	247
12.7.2 Common-Emitter Stage . . . . .	249
12.7.3 Quasi-Complementary Output Stage . . . . .	250
12.7.4 MOSFET Output Stages . . . . .	250
12.8 Voltage Gain Stage . . . . .	251
12.9 Input Stage . . . . .	252
12.10 Completed Amplifier Circuit . . . . .	254
12.11 Protection Circuits . . . . .	256
12.11.1 BJT Protection Circuits . . . . .	256
12.11.2 MOSFET Protection Circuits . . . . .	259
12.12 Power Supply Design . . . . .	260
12.13 Decoupling and Grounding . . . . .	262
12.14 Power Dissipation and Efficiency . . . . .	264
12.15 The Class-D Amplifier . . . . .	265
12.16 Amplifier Measurements . . . . .	271
12.17 Problems . . . . .	275
<b>A References</b>	<b>281</b>
<b>B Electroacoustic Glossary of Symbols</b>	<b>283</b>

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## Preface

This book is an outgrowth of a senior level elective course in audio engineering that I have taught to electrical engineering students at the Georgia Institute of Technology. The first part of the book covers basic acoustics. The emphasis is on that part of acoustics that pertains to the field of audio engineering. Most of the remainder of the book concerns the application of the tools of electroacoustics to the analysis and synthesis of microphones, loudspeakers, crossover networks, and acoustic horns. The book also concludes with a chapter that covers the basic theory of audio amplifier design.

Electroacoustics is that part of acoustics that pertains to the modeling of acoustical systems with electrical circuits. Because most acoustical devices have a mechanical part, the modeling of mechanical systems with electrical circuits is a basic part of electroacoustics. Separate chapters in the book are devoted to analogous circuits of mechanical systems and to analogous circuits of acoustical systems. The traditional approach in these circuits has been to use transformers to model the coupling between the electrical, the mechanical, and the acoustical parts. A major departure in this book is the use of controlled sources to model the coupling. An advantage of this approach is that it avoids the need for mobility analogs. In addition, I have found that students have much less difficulty with the approach. Perhaps this is because the controlled-source circuits are more intuitive than the transformer circuits. The circuits can be easily analyzed with circuit simulation software such as SPICE.

Electroacoustic models are developed for the more common microphone types and for the moving-coil loudspeaker driver. Separate chapters cover closed-box and vented-box loudspeaker systems. Although the emphasis is on basic system theory, practical methods of design are also presented. Because crossover networks are such an important part of loudspeaker systems, a chapter is devoted to crossover networks. Acoustic horns are a vital component in public address systems. A chapter is devoted to horn models. A chapter entitled "A Loudspeaker Potpourri" covers topics such as the isobaric loudspeaker connection, band-pass systems, passive-radiator systems, equalized systems, and loudspeaker parameter measurements. In all cases, SPICE simulation examples are presented where appropriate.

One might ask why a chapter on audio amplifiers is included in a book that is primarily concerned with electroacoustics. Without a power amplifier, a loudspeaker could not make sound. Therefore, one might say that the role of an amplifier in a system is just as important as the role of a loudspeaker. The chapter on amplifiers is not intended to be an in-depth chapter on electronic theory. Instead, it addresses the more important aspects of amplifier design with an emphasis on the basic operation of the circuits. Practical examples are presented that illustrate how some of the pitfalls of amplifier design can be avoided.

In the text, two parallel lines between variables denote the product divided by the sum, i.e.

$$x\|y = \frac{xy}{x+y}$$

An errata and updates can be found at <http://users.ece.gatech.edu/mleach/audiotext/>.

*W. Marshall Leach, Jr.  
April 2003*

# Index

- A-weighting filter, 10
- Acoustic compliance, 37, 39, 114
- Acoustic horn
  - Analogous circuit, 151
  - Catenoidal, 148
  - Condition for maximum power, 157
  - Conical, 148
  - Cutoff frequency, 149
  - Efficiency, 158
  - Exponential, 148
  - High-frequency range, 158
  - Horn driving unit, 155
  - Hyperbolic, 148
  - Low-frequency design, 159
  - Low-frequency range, 158
  - Mid-frequency range, 156
  - Mouth area, 150
  - Phase correction plug, 155
  - Power radiated, 156
  - Propagation constant, 149
  - Salmon's family of horns, 147
  - SPICE examples, 151
  - Throat admittance, 149
  - Upper cutoff frequency, 159
  - Webster horn equation, 147
- Acoustic image, 22
- Acoustic impedance, 34, 44
- Acoustic intensity, 18
- Acoustic low-pass filter, 42
- Acoustic mass, 34, 37, 40, 114, 128
- Acoustic pressure, 6, 15
- Acoustic reflections, 28
- Acoustic resistance, 34, 36, 37
- Acoustic suspension system, 116
- Acoustical absorber, 113
- Adiabatic process, 15
- Air suspension system, 116
- Ambient pressure, 2, 16
- Amplifier
  - Amount of feedback, 219
  - Average power, 217, 271
  - Bandwidth, 271
  - BJT safe operating area, 257
- Bode stability criterion, 237, 241
- Bridge rectifier, 260, 261
- Bridged configuration, 218, 267
- Center clipping, 248
- Central ground, 260, 262
- Class A, B, AB, and C, 249
- Class D, 265
- Clipping voltage, 261
- Closed-loop gain, 219
- Closed-loop transfer function, 225
- Common collector output stage, 247
- Common drain output stage, 250
- Common emitter output stage, 249
- Common source output stage, 250
- Compensating capacitor, 221, 245
- Crossover distortion, 248
- Current limiter, 256, 259
- Current-mirror diff-amp load, 232
- Damping factor, 221, 272
- Dc feedback, 100%, 234, 254
- Differential input range, 227
- Distortion, 220
- Efficiency, 264
- Electronic notation, 217
- Feedback ratio, 219, 254
- Feedforward compensation, 246, 249, 254
- Filter capacitors, 262
- Filterless Class D, 270
- Full-power bandwidth, 228
- Fusing, 261
- Gain constant reduction, 243
- Gain peaking, 240, 243
- Gain-bandwidth product, 223
- Ground loop, 262
- Grounding and decoupling, 262, 263
- Heat sink dissipation, 264
- Input low-pass filter, 253
- Input stage, 252
- Input stage overload, 227, 229, 230, 253
- Intermodulation distortion, 274
- Intrinsic emitter resistance, 222, 253
- JFET input stage, 231
- Lag compensation, 245

- Lead compensation, 242, 245
- Loop-gain transfer function, 236
- Measurements, 271
- Model, 221
- MOSFET threshold current, 252
- Noise, 220
- Op-amp approximation, 219
- Open-loop gain, 219
- Oscillations, Conditions for, 237
- Output resistance, 221, 272
- Parasitic oscillations, 248, 254, 259
- Peak power, 218
- Phase margin, 237, 239, 240, 242, 243
- Power supply, 260
- Power supply voltage, 261
- Power switch, 261
- Power transformer, 260–262
- Protection circuits, 256
- Quasi-complementary output stage, 250
- Ringing, 240
- Shoot through, 269
- Signal tracing, 233
- Signal-to-noise ratio, 272
- Slew limited output voltage, 227
- Slew rate, 224, 272
- Strapped configuration, 218
- Sziklai output stage, 249
- Thermal runaway, 248, 252
- Total harmonic distortion, 273
- Transient response, 226, 240
- Triangle wave generator, 269
- Unity-gain frequency, 223, 238, 239
- VI limiter, 257
- Voltage gain, 271
- Voltage gain stage, 251
  
- Bandpass systems
  - Fourth order, 190
    - Pressure sensitivity, 192
  - Sixth order, 193
    - Pressure sensitivity, 196
  
- Capacitor transducer, 56
- Cardiod microphone, 80
- Cardiod pattern, 81
- Cavity microphone, 63
- Charles-Boyle gas law, 15
- Closed-box system, 113
  - Analogous circuits, 115
  - Combination analogous circuit, 115
  - Compliance ratio, 115
  - Design from specifications, 121
  
- Design with a given driver, 120
- Diaphragm volume displacement, 122
- Effect of box volume, 118
- Equalized, 206
- Equalizer circuit, 207
- Lower cutoff frequency, 119
- On-axis pressure, 117
- Reference efficiency, 121
- Relations to infinite-baffle parameters, 117
- Rule of thumb for  $Q_{MC}$ , 117
- Sensitivity of lower cutoff frequency, 119
- Small-signal parameters, 116
- SPICE example, 123
  
- Comb filter effect, 29
- Combination microphone, 80
- Compliance ratio, 115
- Condenser microphone, 56, 67
  - Buffer amplifier, 72
  - Critical polarizing voltage, 70
  - Equivalent circuit, 70
  - Phantom powering, 72
  - SPICE example, 70
- Condenser transducer, 56, 68
- Crossover frequency, 163
- Crossover network, 163
  - Active filter networks, 178
  - All-pass functions, 175
  - Constant-voltage functions, 175
  - Cutoff frequency, 163
  - Effect of driver phase response, 170
  - Effect of voice-coil impedance, 169
  - First order networks, 164
  - L-pad design, 167
  - Matching network, 169, 182
  - Second order networks, 165
  - SPICE example, 180
  - Third order networks, 166
  - Zobel network, 169
- Crystal transducer, 55
  - Coupling coefficient, 56
  
- Density of air, 2, 16
- Diaphragm reflections, 64
- Driver parameter measurements, 209
  - Compliance box, 211
  - Measurement summary sheet, 215
  - Test setup, 209
  - Voice-coil inductance, 212
- Drone cone, 198
- Dual circuits, 52
- Dual Helmholtz system, 193
- Dynamic microphone, 73

- Effective acoustic volume, 114  
 Effective density, 114  
 Electret condenser microphone, 68  
 Electromagnetic-mechanical transducer, 52  
 Electrostatic loudspeaker, 56  
 Electrostatic-mechanical transducer, 55  
 End corrections, 41  
 Equal-loudness contours, 7  
 Euler equation, 147
- Far-field distance, 25  
 Filling, 113  
 Fletcher-Munson contours, 7  
 Force source, 49  
 Free-field microphone, 63  
 Frequency band  
     Audible, 2  
     Human speech, 4  
     Infrasonic, 2  
     Octave, 4  
     Ultrasonic, 2  
 Fresnel diffraction, 26
- Gradient microphone, 77  
 Graphic equalizer, 5
- Helmholtz equation, 17  
 Helmholtz frequency, 128  
 Helmholtz resonator, 42, 127  
 Hookup wire, 262
- Impedance analogous circuit, 33, 49  
 Infinite-baffle system, 116  
 Infrasonic band, 2  
 ISO frequencies, 4  
 Isobaric connection, 187  
 Isobaric region, 187  
 Isothermal process, 113
- Kinetic energy density, 18
- Loudness compensation, 8  
     Loudness control, 8
- Loudspeaker enclosure  
     Dimension ratios, 120  
     Internal bracing, 121  
     Internal dimensions, 121  
     Volume occupied by driver, 120
- Mass loading factor, 114  
 Mechanical compliance, 50  
 Mechanical diagram, 51  
 Mechanical mass, 50
- Mechanical resistance, 50  
 Mechanical systems, 51  
 Mechano-acoustic transducer, 60  
 Mel pitch, 3  
 Mobility analogous circuit, 33, 49  
 Moving-coil loudspeaker, 85  
     Acoustic power response, 104, 105  
     Combination analogous circuit, 89, 90  
     Diaphragm, 85  
     Diaphragm displacement, 105  
     Diaphragm displacement limit, 87  
     Displacement limited power rating, 107  
     Dust cover, 86  
     Eddy current losses, 88  
     Electrical power rating, 106  
     Electrical quality factor, 92  
     Former, 86  
     Frequency of peak displacement, 105  
     Frequency of peak response, 99  
     High-frequency analogous circuit, 93  
     Long voice coil, 86  
     Low-frequency analogous circuit, 91  
     Lower cutoff frequency, 97, 98  
     Magnet assembly, 86  
     Mechanical quality factor, 92  
     Motional impedance, 100  
     On-axis pressure phase response, 96  
     On-axis pressure transfer function, 95  
     Parameter measurements, 209  
     Peak diaphragm displacement, 106  
     Piston radius, 87  
     Pressure function alignments, 97  
     Pressure sensitivity, 102  
     Reference efficiency, 105  
     Resonance frequency, 91  
     Short voice coil, 86  
     SPICE models, 108  
     SPL sensitivity, 102  
     Suspension, 85  
     Total quality factor, 91  
     Upper cutoff frequency, 98, 99  
     Voice coil, 86  
     Voice-coil equivalent circuit, 101  
     Voice-coil impedance, 100  
     Voice-coil inductance, 88, 102  
     Voice-coil resistance, 88  
     Volume compliance, 92  
     Volume velocity transfer function, 91
- Moving-coil transducer, 52, 73  
 Mutual coupling, 48
- Near-field diffraction, 27

- Octave, 4
- Particle displacement, 19
- Particle velocity, 15
- Passive radiator system, 198
- Pattern beamwidth, 25
- Phase of transfer function, 171
- Phon, 9
- Piston area, 21
- Piston range, 163
- Pitch, 3
- Perception of, 4
- Plane circular piston, 23, 43, 45, 46
- Plane wave, 17
- Plane-wave tube, 34
- Potential energy density, 18
- Pressure source, 33
- Pressure-zone microphone, 63
- Proximity effect, 79, 81
- Pulsating sphere, 21, 34
- Radiation pattern, 25
- Radiation resistance, 22
- Reactance annulling, 149
- Real-time spectrum analyzer, 5, 12
- Reduced wave equation, 17
- Ribbon microphone, 75
- Root mean square, 6
- Sallen-Key filter, 178, 179, 205
- Simple spherical source, 21
- Sone, 9
- Sound level meter, 7
- Sound pressure level, 6, 7, 10
- Specific impedance, 17, 20
- Spectral density, 12
- Spherical wave, 20
- Steradian, 22
- Test signals
- Pink noise, 5, 11, 12
  - Sine wave, 11
  - Square wave, 11
- Three-way system, 163
- Total volume compliance, 116
- Two-way system, 163
- Ultrasonic band, 2
- Velocity microphone, 77
- Velocity of sound, 2, 16
- Velocity source, 49
- Vented-box system, 127
- Analogous circuits, 127
- B4 alignment, 132
- C4 alignment, 133
- Combination analogous circuit, 128
- Design from specifications, 140
- Design with a given driver, 135
- Effect of the vent, 128
- Equalized, 201
- Example pressure responses, 135
- Fifth-order alignment, 202
- Magnitude-squared function, 131
- On-axis pressure, 130
- QB3 alignment, 133
- Rule of thumb for  $Q_L$ , 135
- Sixth-order alignment, 203
- SPICE examples, 141
- Vent length formula, 136
- Voice-coil impedance, 130
- Virtual work, 58
- Voice-coil polarity, 172
- Volume velocity, 21
- Volume-velocity source, 33
- Wave equation for  $p$ , 16
- Wave equation for  $\bar{u}$ , 16
- Wavelength, 19
- Wavenumber, 17
- Zobel network, 169, 254